

GRADE _____
 DEPARTMENT/SUBJECT Performing Arts
 COURSE Stagecraft PA 30

TEST OBJ.	GOALS AND OBJECTIVES	Time needed to teach each goal (in days)	SOURCES OF INSTRUCTIONAL MATERIALS			EVALUATION (District test, projects, etc.)
			ACTIVITIES	TEXTBOOK PAGES	OTHER (books, A.V., etc.)	
	<p>Course Goal: To provide students with an understanding of design theory and stagecraft techniques.</p> <p>I. Overview of technical theatre</p> <p>Goal: Provide and understanding of technical theatre</p> <p>At the end of this unit, the student will be able to:</p> <ul style="list-style-type: none"> A. Practice basic safety procedures B. Recognize parts and forms of theatres C. Use basic vocabulary related to technical theatre D. Recognize knowledge, skills, and discipline needed to pursue a career in tech theatre 	5 days	<p>Discussion Demonstration Worksheets</p>	<p><u>Basic Drama Proj</u> pp 177-191</p>	<p><u>Here's How, Basic Stagecraft</u> Hake</p> <p><u>Stagecraft I</u> Chapters 1-2</p> <p><u>Stagecraft for Non professionals</u> pp 3-15</p> <p>Teacher prepared materials</p>	Quizzes
	<p>II. Set Design</p> <p>Goal: To provide and understanding of design elements</p> <p>At the end of this unit, the student will be able to:</p> <ul style="list-style-type: none"> A. Define common terms associated with stage scenery and construction B. Practice drafting techniques <ul style="list-style-type: none"> 1. Reading a scale rule 2. Scale drawing C. Design a set for a scene <ul style="list-style-type: none"> 1. Draw a groundplan to scale 2. Build a model to scale 	25 days	<p>Discussion Demonstration Worksheets Drafting Model construction</p>	<p><u>Basic Drama Proj</u> pp 171-191</p>	<p><u>Theatre Backstage From A to Z</u> Lounsbury</p> <p><u>Stagecraft for Non professionals</u> pp 16-29</p> <p>Teacher prepared materials</p>	

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	<p>III Lighting</p> <p>Goal: To understand and utilize basic lighting techniques</p> <p>At the end of this unit the student will be able to:</p> <p>A. Define common terms and functions associated with stage lighting and equipment</p> <ol style="list-style-type: none"> 1. Equipment 2. Color mixing 3. Special lighting <p>B. Design and rig lighting suitable to a production concept</p> <ol style="list-style-type: none"> 1. Develop a light plot 2. Execute a light design 	15 days	<p>Discussion Demonstration Worksheets</p>	<p><u>Basic Drama Projects</u> pp 191-205</p>	<p><u>Stagecraft I</u> Chapters 13-16</p> <p>Teacher prepared material</p>	<p>Tests Project</p>
	<p>IV Scene Painting</p> <p>Goal: To understand various scene painting techniques</p> <p>At the end of this unit, the student will be able to:</p> <p>A. Define terms associated with scene painting</p> <p>B. Demonstrate various painting techniques</p> <ol style="list-style-type: none"> 1. Blending 2. Spatter 3. Texture 4. Scumble 5. Stipple 6. Rolling 7. Stenciling <p>C. Transpose a picture for scene painting</p>	15 days	<p>Discussion Demonstration Worksheets</p>	<p><u>Stagecraft for Non-Professionals</u> pp81-91</p> <p><u>Stagecraft</u> pp 36-41</p>	<p>Test Project</p>	

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	<p>V. Construction</p> <p>Goal: To apply basic building techniques for stage scenery</p> <p>At the end of this unit, the student will be able to :</p> <ul style="list-style-type: none"> A. Use tools in a safe and constructive manner B. Construct a basic stage flat C. Construct a platform D. Utilize set dressing E. Rig and brace scenery 	30 days	<p>Discussion Demonstration Worksheets</p>	<p><u>Basic Drama Proj.</u> pp 171-191</p>	<p><u>Stagecraft for Non professionals</u> pp 39-68</p> <p><u>Stagecraft I</u> Chapters 9 and 11</p>	<p>Quizzes Project</p>